

Detecting drive-by-downloads using human behavior patterns

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What are drive-by-downloads?

- *drive-by-download* - when visiting a URL causes malware to be installed on a computer
- This is a 'pull-based' attack
- Made possible by:
 - Web server security flaws
 - Browser security flaws
 - Social engineering



How are they spread?

- There are many ways to put a drive-by-download exploit online:
 - Launch your own website
 - Break into someone else's website
 - Post user contributed content to a website
 - Use third-party online advertising
 - Use a third-party widget (i.e. a traffic counter)

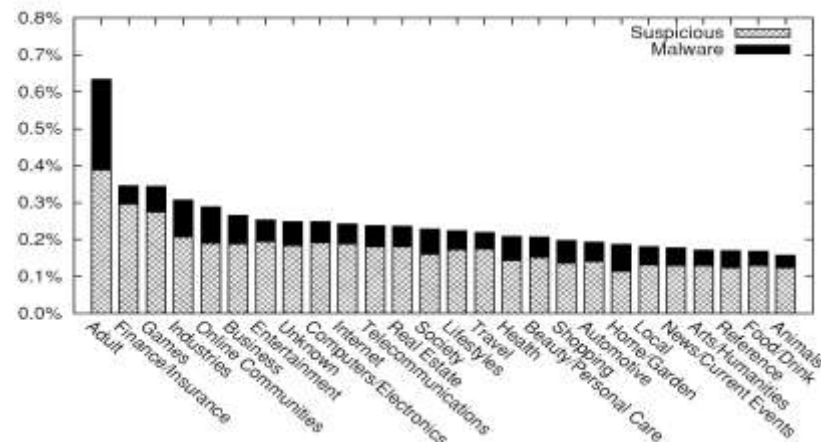
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How prevalent are they?

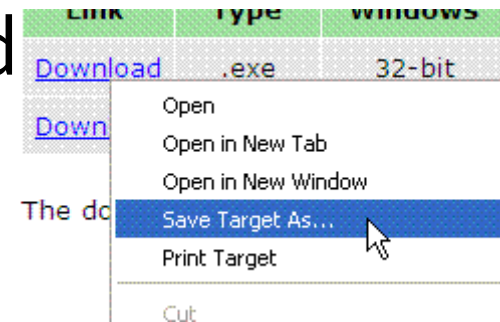
- Search of pages indexed by Google found over 3 million unique malicious URLs executing drive-by-downloads
- Distribution of malicious sites not significantly skewed towards 'gray content'

Data collection period	Jan – Oct 2007
Total URLs checked in-depth	66,534,330
Unique suspicious landing URLs	3,385,889
Unique malicious landing URLs	3,417,590
Unique malicious landing sites	181,699
Unique distribution sites	9,340



Our Approach

- Most approaches to detecting drive-by-downloads focus only on the computer itself
- A lot can be seen by considering the user's input as well
 - User usually clicks a link or 'Save Target As...' before downloading an executable
- We can clearly make use of this to help create a much stronger detection method



Our Approach (continued...)

- Taking this approach to detect drive-by-downloads, we will:
 - Check for user clicks and associate them with downloads recorded in file system data
 - If we cannot find user input to associate with a download, consider it suspicious
 - Ensure the user input is not faked by the attacker



First Steps

- Will be implemented on Windows
 - Popular; most drive-by-downloads on Windows
 - Has convenient tool for monitoring file system events (FileMon or ProcMon)
 - Closed source; parts of API unavailable
- We use the Firefox extension tlogger to handle user input
- Write a program that takes the file system data from FileMon and user action data from tlogger and flags any 'suspicious' downloads

Plans for Improvement

- Authenticating the user input
 - Trusted Platform Module (TPM) can be used
- Making input logger platform independent
- Test on both real-world techniques and synthesized ones
- Improve performance accuracy
 - Find a good tolerance for the time between user click and start of download

